

## **LIST**

## **Cultural activities enhancers**

Here's a curated list of enhancers to spark up your cultural activities, whether online, offline, or a blend of both. These ideas aim to make your events more engaging, inclusive, and easy to participate in for everyone.

| Enhancer            | Short description  | When to use it  | Online  | Offline                    | Inclusivity options  |
|---------------------|--|---|---|----------------------------|--|
| Word<br>Association | A journey of connected ideas!  Time: 5-15 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Kick off the game with a random word.  Step 2: Each person follows with a word that relates to the one mentioned before. Keep the chain going around the group and let's see where our thoughts lead us! | Quick icebreaker,<br>an engaging<br>warm-up, a spark<br>for creativity, and<br>an effective<br>energizer. | Yes, via video<br>conferencing<br>platforms like<br>Zoom. | Yes, in group<br>settings. | Allow for both spoken and written responses for those who may be uncomfortable speaking. |

| Describe<br>Yourself! | Use one word or phrase to describe yourself!  Time: 10-30 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Tell everyone to pick a word or phrase that best describes them.  Step 2: Give them a moment to think.  Step 3: One by one, let everyone share their choice.  Step 4: Optionally, discuss common themes or unique choices that came up.  | Great for breaking the ice, starting sessions, building group unity, boosting self-assurance, and sparking creativity. | Participants can post the word in the chat, say it outloud or write it or draw on paper and show it to the camera. | Participants can say, write, or draw their word. Anonymous sharing can be done via Google Docs, Jamboard, Padlet, or Mentimeter. | Propose text-to-speech application for visually impaired or hire sign language interpreters for hearing impaired.   |
|-----------------------|--|--|--|--|---|
| Picture<br>Story      | Create our group masterpiece!  Time: 10-20 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Kickstart the activity by having one person begin drawing a portion of a picture.  Step 2: Pass it on! The next person adds to the initial drawing. Keep this cycle going until everyone has had a turn to contribute.  Step 3: Now, the grand reveal! Unveil the final picture and use it as a starting point to weave a creative group story. | Great fit for strengthening team bonds and boosting creativity.  | Yes, on<br>collaborative<br>drawing<br>platforms like<br>Jamboard or<br>Mural.                                     | Yes, on paper.   | Provide options for both drawing and non-drawing contributions to accommodate different comfort levels and abilities. It can be done by speaking and describing the picture or by physical demonstration. |



| One Word<br>Method | Playing with words to have fun and boost energy!  Time: 10-30 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Propose a general topic, e.g. art, music, theater or a problem: what to read, watch, listen to.  Step 2: Ask one person in the group to say one word to a topic.  Step 3: Ask the next person to continue with another word.  Step 4: Eventually the group creates a whole sentence, e.g.: I / want / music / but / not / any music / but / this / funny / song / with / singing / rabbit.  | Works well as a<br>starter, energy<br>lifter, icebreaker,<br>and creativity<br>enhancer.   | Participants can speak the word via video conference tools or share it in chat, Google Documents, Jamboard, Padlet or Mentimeter. | Participants can say, write, or draw their word. Anonymous sharing can be done via Google Docs, Jamboard, Padlet, or Mentimeter. | Participants can say or write their parts on sticky notes. To stretch the activity out, they could craft a sentence for a shared story on a chosen topic. |
|--------------------|---|--|---|--|---|
| Music: feel & move | Listen to the music and move your body!  Time: 5-15 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Prepare 5 songs with different moods (use our Emotional Jukebox playlist on Padlet, find a playlist on Youtube or create yours).  Step 2: Ask participants to stand up.  Step 3: Inform them that you will be playing each song for 20-30 seconds.  Step 4: Participants' task is to feel the music and move one part of their bodies: hand, leg, or head.  Step 5: Each time the music changes, they need to add a move of another part of their bodies. | Perfect for warming up, integrating the group, breaking the ice, energizing everyone, and sparking creativity. It's all about fun and interaction. | Yes, via video<br>conferencing<br>platforms like<br>Zoom.   | Yes, in group<br>settings.   | Adapt movements for those with physical disabilities, use music with strong beats for hearing impaired.   |



| Two Truths<br>and a Lie | Exciting guessing adventure!  Time: 10-25 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Each participant shares two true facts and one false fact about themselves.  Step 2: The group then guesses which statement is a lie.  | Works well as a<br>lively icebreaker,<br>a warm-up<br>session, an<br>energizer, or a<br>creativity booster.              | Yes, via video<br>conferencing<br>platforms like<br>Zoom. | Yes, in group<br>settings.                    | Allow for both spoken and written statements for those who may be uncomfortable speaking.                |
|-------------------------|--|--|---|---|--|
| Spotlight               | Step into the limelight and take the stage!  Time: 10-30 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Explain to the group that in this activity, each person will have a chance to share something about themselves and have a moment to be the focus of the group's attention.  Step 2: Randomly choose the first person.  Step 3: They share a fun fact or recent experience.  Step 4: Let others ask questions or comment briefly.  Step 5: Keep going until everyone has shared and been in the 'spotlight'. | Good fit for introductions, breaking the ice, team bonding, boosting mutual understanding, and building self-confidence. | Yes, via video<br>conferencing<br>platforms like<br>Zoom. | Physically in a circle or round-robin format. | Hire sign language interpreters for hearing impaired, employ descriptive language for visually impaired. |



| Face<br>Portrait           | Get to know each other by drawing!  Time: 30-45 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Set up the activity by explaining the goal - to sketch a portrait of another participant.  Step 2: Assign pairs randomly or allow participants to choose their partners.  Step 3: Give participants some time (10-15 minutes) to sketch their partner's portrait (and get to know each other during the process).  Step 4: After the time is up, gather all the portraits in one place and ask participants (excluding from guessing the author and the model) to guess who is who. | Perfect for introductions, enhancing group cohesion, starting things off, boosting energy levels, inspiring fun, and fueling creativity. | Yes, in breakout rooms on conferencing platforms like Zoom, using Jamboard or Padlet for sketching.  | Yes, in group settings in pairs sitting opposite. Use drawing materials like paper, pencil, etc.   | For visually impaired participants, use clay or play-dough for tactile portraits.                        |
|----------------------------|---|--|--|--|--|
| What<br>Animal Are<br>You? | Let's bond over our spirit animals!  Time: 30-45 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Briefly explain the activity - everyone will choose an animal that represents them and explain why.  Step 2: Give everyone 3-5 minutes to think about their animal choice and reasons.  Step 3: Start a sharing round where everyone introduces their animal and their reasons. It's a fun way to learn about each other!  | Sparks conversations, promotes self-reflection, and builds group bonds. It's great as a fun warm-up.                                     | Yes, via video conferencing platforms like Zoom. Participants could even find a picture of their chosen animal online to show during their turn. | Yes, in group settings. Participants may also choose to find and display an image of their chosen animal in the free resources portal or repository using their smartphones. | Participants can also write down the note or simple sketch with the chosen animal and show it to others. |



| Doodling for creativity boost and fun!  | Works well as a lively icebreaker,  | Yes, via video conferencing  | Yes: on paper sheets.   | Yes, you can do<br>similar activity with<br>text writing or oral  |
|---|---|--|---|---|
| • Time: 10-25 minutes depending on the group size   | session, an   | Zoom. For  |   | storytelling. Have participants add to a  |
| Instruction for conducting this activity:   | creativity booster.   | Jamboard or similar tools.   |   | story one sentence at a time. For an extra  |
| <b>Step 1</b> : Kick-off with everyone drawing a simple shape, then pass the  |   | Just make sure   |   | challenge, ban words  |
| paper to the next person (or switch Jamboard pages if online).  |   | to set up as<br>many pages   |   | starting with "s".<br>Remember to use   |
| <b>Step 2:</b> Transform the received shape into something creative - an object, person, or animal. Pass it on again. |   | as there are participants  |   | tactile materials or descriptive language   |
| <b>Step 3:</b> Add some scenery to the drawing you received, then pass it on.   |   | starting.  |   | for participants with visual or color blindness.  |
| <b>Step 4:</b> Bring in some action or drama to your current drawing. Remember, no text yet! Pass it on once more.    |   |  |   |   |
| <b>Step 5:</b> Now, add a short text to the last drawing you receive.   |   |  |   |   |
| Finally, ask everyone how they feel about the shared doodling experience. Did they enjoy it?                          |   |  |   |   |
|   | <ul> <li>Time: 10-25 minutes depending on the group size</li> <li>Instruction for conducting this activity:</li> <li>Step 1: Kick-off with everyone drawing a simple shape, then pass the paper to the next person (or switch Jamboard pages if online).</li> <li>Step 2: Transform the received shape into something creative - an object, person, or animal. Pass it on again.</li> <li>Step 3: Add some scenery to the drawing you received, then pass it on.</li> <li>Step 4: Bring in some action or drama to your current drawing. Remember, no text yet! Pass it on once more.</li> <li>Step 5: Now, add a short text to the last drawing you receive.</li> <li>Finally, ask everyone how they feel about the shared doodling</li> </ul> | Ilively icebreaker, a warm-up session, an energizer, or a creativity booster.  Step 1: Kick-off with everyone drawing a simple shape, then pass the paper to the next person (or switch Jamboard pages if online).  Step 2: Transform the received shape into something creative - an object, person, or animal. Pass it on again.  Step 3: Add some scenery to the drawing you received, then pass it on.  Step 4: Bring in some action or drama to your current drawing. Remember, no text yet! Pass it on once more.  Step 5: Now, add a short text to the last drawing you receive.  Finally, ask everyone how they feel about the shared doodling | Time: 10-25 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Kick-off with everyone drawing a simple shape, then pass the paper to the next person (or switch Jamboard pages if online).  Step 2: Transform the received shape into something creative - an object, person, or animal. Pass it on again.  Step 3: Add some scenery to the drawing you received, then pass it on.  Step 4: Bring in some action or drama to your current drawing. Remember, no text yet! Pass it on once more.  Step 5: Now, add a short text to the last drawing you receive.  Finally, ask everyone how they feel about the shared doodling | Time: 10-25 minutes depending on the group size  Instruction for conducting this activity:  Step 1: Kick-off with everyone drawing a simple shape, then pass the paper to the next person (or switch Jamboard pages if online).  Step 2: Transform the received shape into something creative - an object, person, or animal. Pass it on again.  Step 3: Add some scenery to the drawing you received, then pass it on.  Step 4: Bring in some action or drama to your current drawing. Remember, no text yet! Pass it on once more.  Step 5: Now, add a short text to the last drawing you receive.  Finally, ask everyone how they feel about the shared doodling |

The enhancers you see above take inspiration from techniques and methods found on the <u>Sessionlab.com website</u>. For even more inspiration, check out the templates available on <u>Mentimeter website</u>.

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